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X-Cogs

Magic Arcana
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The "cog" theme of *Fifth Dawn* pertains to zero- and one-mana artifacts. **Trinket Mage** and **Artificer's Evolution** can search them up and **Auriok Salvagers**, **Leonin Squire** and **Salvaging Station** can re-use them.

But keep in mind that if a card has **X** in its mana cost, the amount is treated as zero for the purposes of determining converted mana cost. So cards with only **X**s in their mana costs are, you guessed it, cogs.

Here's a list of cards that you might have missed for your cog decks because of that **X**.

Phyrexian Marauder - It's an artifact creature from *Visions* that you can make as big as you please.

Shifting Wall - This artifact wall from *Stronghold* can be a useful thing to tutor for when you're facing down a large attacker.

Engineered Explosives - Although you play it with lots of colors, its converted mana cost is still **0** -- and it's a great way to rid yourself of problematic permanents.

Chalice of the Void - Remember, *all* **X**s are treated as zero! So you can search up a Chalice when you know your opponent has spells of a certain cost that you want to stop.



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